

Crab Bowl

The purpose of this activity is for the students to review the information they have learned about crabs and use that knowledge in a bowling game.

Objectives:	Students will... <ul style="list-style-type: none">> Review the habitat and behavior of crabs> Discuss how crabs move on land and in the water> Imitate the movements of crabs by sitting on a scooter and using their feet to move backwards> Demonstrate how turtles move by participating in a game of Crab Bowl
Equipment:	<ul style="list-style-type: none">> Scooters (not necessary for each student to have their own)> Cones (for markers)> Foam Balls (with or without skin)
Set up:	Divide the students into two or three teams depending on class size. One team is designated as the crabs and the remaining teams are the bowlers. After the students have done the crab races and understand the movements of crabs and the muscle groups of humans they will be ready to imitate the movements of the crab. A starting and stopping line mark the playing surface.
The Game:	On teachers command the crabs must cross the tide pool without getting bowled over or hit by one of the rolling foam balls. If a crab is struck by a ball, the crab must remain still. The students like to lay down after being hit and pretend that they are drying up in the sun. Each team gets several turns as crabs, and several turns as the bowlers. Success can be individual or team, depending on the teacher.
Evaluation:	The game is used as a beyond activity for the M.A.R.E. curriculum. After the students have learned about the sandy beach and the rocky seashore, they can use their knowledge of crabs and their habitats to imitate them in the game.

